



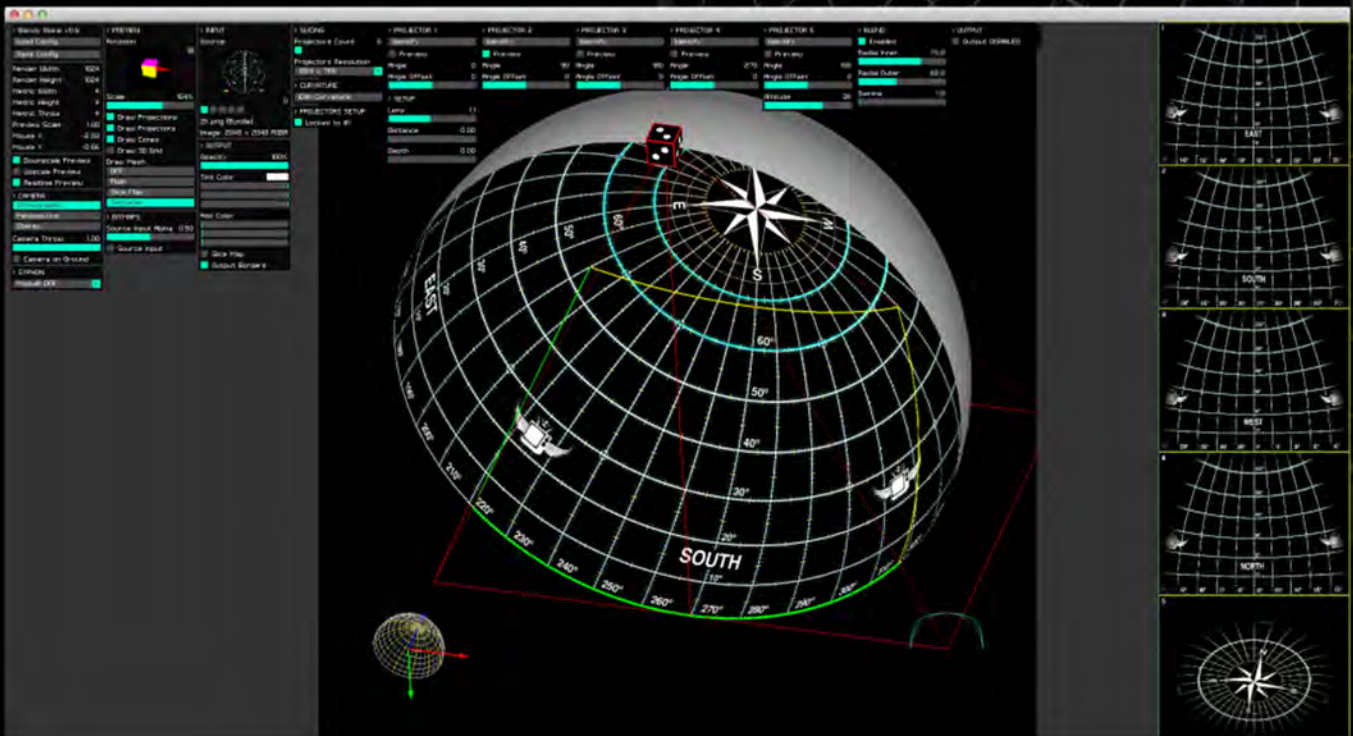
Blender Dome VJ

HOW IT WORKS

THE FULLDOME MAPPING SOFTWARE

Blender Dome VJ is an intuitive fulldome mapping tool that features a realtime dome slicer and 3D content viewer designed for fulldome VJ's. This next generation software can easily map dome surfaces using 3-6 projector outputs and 1 to 2 Matrix Triplehead adaptors to distort and project on curved surfaces.

Blender Dome VJ reads any Syphon Server playing domemaster medias and also allows you to preview content on a virtual 3D dome. Studio Avante and United VJs are excited for this new inexpensive VJ tool and are available for technical support around the globe.





Blender Dome VJ

TECH SPECS

SYSTEM REQUIREMENTS

- Macbook Pro 15 Retina Late 2012 / New Mac Pro
- Mac OS X 10.8 or later
- NVIDIA or ATI Graphics Card 1024MB
- 8 GB of RAM
- 256GB SSD HD

INPUT

- Syphon (Modul8, VDMX, Resolume, Millumin, CoGe, etc...)
- Quicktime movies (optimized for the HAP codec)
- Static images (PNG, JPEG)

OUTPUT

- 6 Channel Domes (5 sides + zenith)
- 5 Channel Domes (4 sides + zenith)
- 4 Channel Domes (3 sides + zenith)
- 3 Channels Domes (3 sides)
- Channel Mapping (choose which slice goes to which projectors)
- Does not need MadMapper or any other mapping tool
- High-Res Real-Time Output Preview

SIMULATOR

- On-screen simulator of the dome
- Virtual 3D Dome Visualizer with real-world coordinates
- Project ideal projectors position before setup
- Preview projected area and light cones of each projector
- Preview your domemaster medias on the virtual 3D Dome
- “Look From” Projectors

MAPPING

- Layout projectors around dome mimicking real world
- Exclusive United VJs Dome Master Template for mapping
- Global Adjustments:
 - Angle Offset (Longitude)
 - Color correction (Add/Sub)
 - Opacity
 - Gamma Correction
 - Gamma RGB Correction
- Per-projector Adjustments:
 - Angle Offset (Longitude)
 - Lens Size
 - Lens Shift
 - Pitch, Yaw Roll
 - Latitude
 - Depth from Horizon
 - Distance from Dome
 - Color correction (Add/Sub)
 - Opacity
 - Smoothed Vector Displacement

SOFT EDGE BLEND

- Blend up to 6 projectors
- Gamma Correction (the secret for a perfect blend)
- Exclusive RGB-based blend positioning (as in Blender VJ)





Blendy Dome VJ

KEY FEATURES

ACCESS ALL DOMES

The future of easy dome mapping has arrived! With Blendy Dome VJ you can map any dome surface on site or simulate the dome before a gig with virtual projectors using the simulated dome diameter, horizon, and tilt. Simply plug in your laptop to the projectors and start mapping your dome.

MAPPING AND SLICING MADE EASY

Full-dome mapping and real-time domemaster slicing has never been so easy. You simply choose your dome-blueprint, map it, blend the projector outputs, load your content and you are ready to play. You can also load your domemaster files into any Syphon player and Blendy Dome VJ will slice, map, and blend your content perfectly using its vertical and circular soft edge blends with the "Blendy" trademark exclusive RGB-based blend positioning.

NO DOME, NO PROBLEM

Simulate different projector setups and navigate in your 3D dome just like a video game. Drag-and-drop your content into Blendy Dome VJ and check how it looks in a virtual dome. It is also an excellent previsualization tool for your full-dome creations. It allows content producers to try out their productions on the go.

It supports various video formats and Syphon....

YES SYPHON, OF COURSE

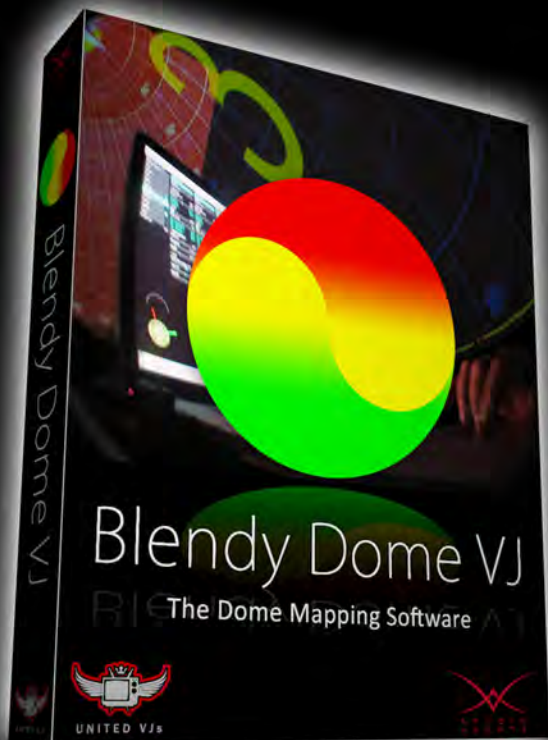
Connect your favorite syphon-able VJ software to Blendy Dome VJ and you are ready to go. Mix in or generate your domemasters and send it to the Blendy Dome VJ full-dome mapping software. Do you want to record your slices? No problem! Just use the Syphon Recorder and press record.

STANDALONE DOMEMASTER PLAYER

Blendy Dome VJ is a performance and calibration software. You DON'T need any other program to play your content. If you would like to VJ, we recommend using Modul8, Resolume or VDMX and there are plenty of other syphon-able solutions out there, such as CoGe and Millumin.



Blendy Dome VJ



BLENDY DOME VJ

Full Version*

License for 2 computers

Mac OS X 10.8 (Mountain Lion)

and

Mac OS X 10.9 (Mavericks) compatible

Regular price: EUR 800.00

Pre-sale price: EUR 400.00

CONTACT US

info@blendydomevj.com

<http://www.blendydomevj.com>

CERTIFIED BY



CODED BY



DESIGNED BY

